Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 110/80-ONSKOOKS **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** FEE RATE FEE RATE NUMBER EXTRA BASIC FEE 375.00 BASIC FEE 750.00 FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS 12. minus 20= X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X84= X42 =OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II **OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **AFTER** PREVIOUSLY EXTRA' FEE AMENDMENT PAID FOR FEE 22 1 Total Minus ** X\$ 9= X\$18= OR Independent Minus = X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL AMENDMENT AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus ** X\$18= X\$ 9= OR Minus Independent *** X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE AMENDMENT TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

+280=

ADDIT. FEE

TOTAL

+140=

ADDIT. FEE

TOTAL